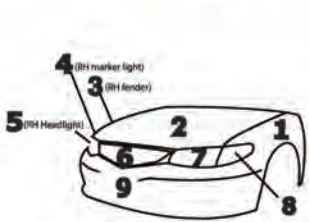


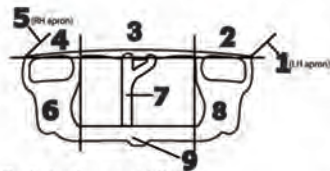
# ARA DAMAGE LOCATOR

Quality Assurance Grid

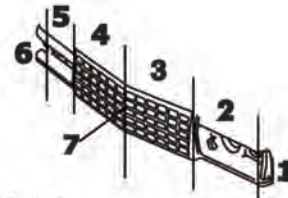
[www.a-r-a.org](http://www.a-r-a.org)



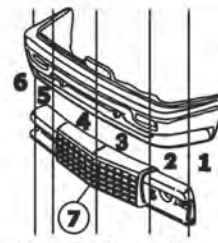
Front Clip



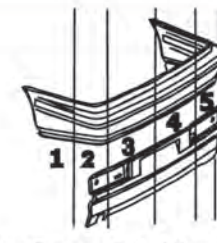
Radiator Support / Cut



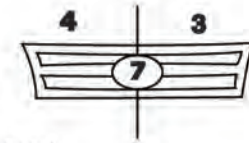
Grille 1



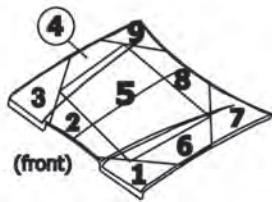
Front Bumper & Header



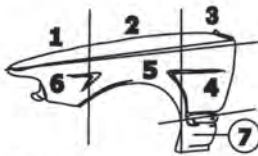
Rear Bumper & End Panel



Grille 2



Hood



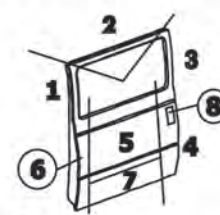
Fender



Front Door



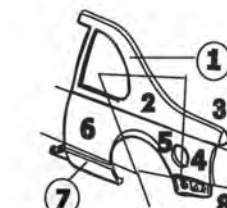
Back Door



Rear Door



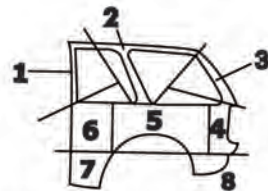
Rear Split Door



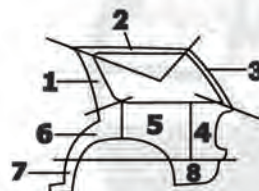
2-Dr Quarter



4-Dr Quarter



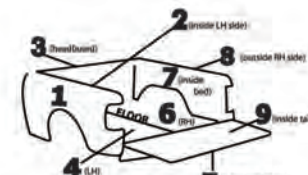
SUV Quarter Panel (2 Door)



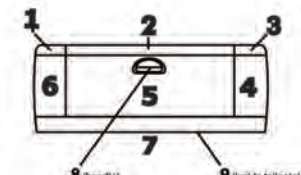
SUV Quarter Panel (4 Door)



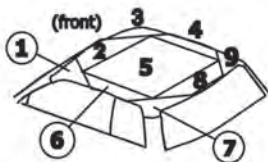
Pickup Truck Bedside



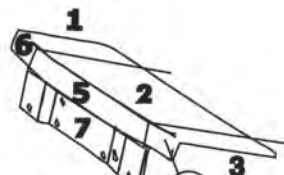
Pickup Truck Bed



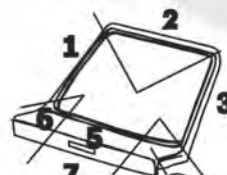
Tailgate



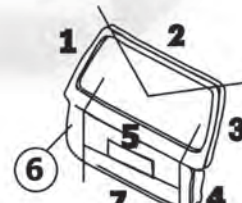
Roof



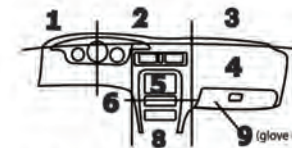
Deck Lid



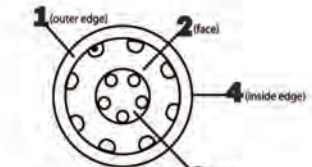
Hatch



Tailgate



Dash Board



Wheel / Wheel Cover

## DAMAGE TYPES

- |            |                      |                          |
|------------|----------------------|--------------------------|
| B = Burn   | J = Rip/ Crack       | R = Rust                 |
| C = Crease | K = Buckle           | S = Scratch surface only |
| D = Dent   | L = Lip              | G = Gauge                |
| E = Bent   | N = No Paint Damage  | T = Paint Problem        |
| F = Finish | P = Parking lot ding | * = Not Specified        |
| H = Hail   |                      |                          |
- less than one unit is .25 of card

A "unit" is defined as a damage not exceeding the surface area of a standard sized credit card.

